
U.S. HISTORY FINAL PROJECT – HISTORICAL THEME PARK

Your mission is to create a theme park centered on U.S. history to inspire those who may not love history and to bring joy to the lives of those that do. You will have the opportunity to focus on the parts of history that you love, but will need to include multiple eras from throughout the year. Your final project will be somewhat of an overview of your park for anyone interested. So, be inspired. Be creative. Be historical.

I. NAME

You will need to create a catchy name for your park that lets people know what it's about. The name should grab attention of passersby, while representing what your park is trying to do.

II. PARK SECTIONS

There must be 5 sections in your park. Each section needs to have its own name that tells your customers what that section is about. The sections need to have themes; the themes can be either a historical era (i.e. WWI) or conceptual (i.e. human rights). Give each section a catchy name. Also, your sections must span at least 3 different eras of history.

III. RIDES/ATTRACTIONS

Each of the 5 sections in your park must have at least 2 rides or attractions. These rides need to have 2 parts: a name, and a 2 paragraph description of what the attraction is (i.e. roller coaster) and the historical significance and information surrounding the ride. Think of it as an info sheet for a prospective customer or investor for each ride/attraction.

IV. FOOD VENDORS

The park needs a total of 3 food vendors. Each needs to have some kind of historical theme to complement your park or a section of your park. Have a name for each vendor and a brief explanation for what you sell there.

V. ROAMING CHARACTERS

Your park needs a total of 3 roaming characters (like Disneyland). Pick historical figures and give 2 paragraphs explaining their contribution to history and why you chose them to represent your park.

VI. MAP

Last but not least, create a map of your park so people can see how things are laid out. This can be hand drawn or computer generated, just make it legible and creative. Think of the maps you get when you go to the zoo or an amusement park (pictures are involved!).

VII. PRESENTATION

Using either a poster or a PowerPoint, you must present your theme park to the class.

PROJECT CHECKLIST

- ☐ **PARK NAME**
- ☐ **4 PARK SECTIONS**
 - ☐ Name for each section
 - ☐ 2 rides in each section
 - ☐ Name for each ride
 - ☐ 2 paragraph description for each ride
 - ☐ Sections span at least 3 different periods of U.S. History
- ☐ **2 VENDORS**
 - ☐ Name
 - ☐ Description of food
- ☐ **3 ROAMING CHARACTERS**
 - ☐ 2 paragraphs for each explaining historical significance and why you chose them
- ☐ **MAP**
- ☐ **MATERIALS FOR PRESENTATION**

RUBRIC

	Poor	Adequate	Good	Excellent
Followed Directions	Student did not follow directions and fell below expectations of student performance	Student followed directions for the most part, but did not quite meet all expectations.	Student followed all directions and met expectations sufficiently and thoughtfully.	Student not only followed directions, but exceeded expectations throughout the project.
Historically Accurate	Student's descriptions were completely inaccurate and/or had major mistakes.	In descriptions, student was historically accurate with some minor mistakes.	Student's descriptions were historically accurate with only a few (2-3) minor mistakes.	Student's descriptions were completely historically accurate throughout the project.
Creativity	Project showed no creativity on the part of the student.	Project showed minimal creativity in creation of theme park.	Project demonstrated creativity in creation of theme park.	Project was immensely creative and innovative.
Presentation	Student had no visual aid and/or did not address the historical aspect of the project	Student had an inadequate visual aid and may have address historical aspects, but did not emphasize.	Student had visual aid, explained theme park with an emphasis on the historical nature and reasoning	Student had either poster or Ppt, explained theme park thoroughly, emphasizing historical nature and reasoning.

Self Evaluation:

Self Score: _____

Teacher Score: _____

HISTORICAL THEME PARK SCORE SHEET

VIII. NAME

- Creative and representative _____/5

IX. PARK SECTIONS

- 5 sections with names & historical era or conceptual connections
- Creative
- Spans at least 3 eras of history _____/10

X. RIDES/ATTRACTIONS

- 2 rides/attractions per section with names for each
- 2 paragraph description (historically accurate, informative)
- Creative _____/55

XI. FOOD VENDORS

- About 1 page total
- 3 vendors with names & themes
- Creative
- Brief explanation for each including what is sold there _____/15

XII. ROAMING CHARACTERS

- 3 roaming figures
- 2 paragraphs on each: contribution to history & why you chose them _____/25

XIII. MAP

- Creative
- Informative
- Can visualize the park if you see the map _____/20

XIV. PRESENTATION

- Visual Aid
- Informative, organized, emphasis on historical nature of the park _____/15

VIII. SELF-EVALUATION

On the back, write an honest self-evaluation of your performance on this project. _____/5

TOTAL = _____/150